

THE PUZZLING SIDE OF CHESS

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WHAMMY TICKETS SOLD HERE

number 114

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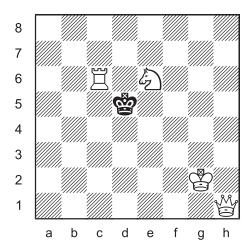
"Double whammy" is another name for a *series-mate in two*. White moves twice in a row while Black does nothing.

Here are the special instructions for this type of problem.

- a) White plays two moves in a row to mate Black.
- b) The first move may not be check.
- c) Either move may be a capture.
- d) Both moves may be with the same piece.
- e) Black does not get a turn.
- f) White may not place their own king in check on the first move, even if they get out of check with the second move.

Making two consecutive moves in a normal game of chess is against the rules. But here on the *Puzzling Side*, that's not a problem.

Double Whammy 62



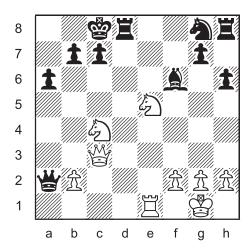
White plays two moves in a row to mate Black.



Summer is the season for carnivals and amusement parks, with thrill rides of every kind. But have you and your family experienced the *Whammy Machine*?

Step right up, folks. Don't miss the fun. Get your tickets here. It's whammy time!

Double Whammy 63

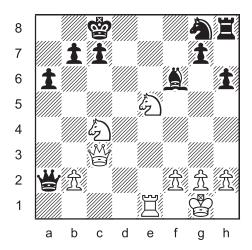


White plays two moves in a row to mate Black.

For double whammies 1-61, check out the Puzzling Side archives.

The next position is the same as the last, except there is no black rook on d8.

Double Whammy 64



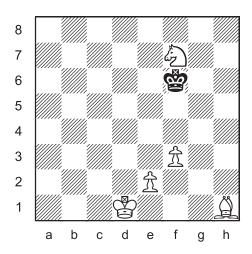
White plays two moves in a row to mate Black.



Most series-mates are longer than two moves. Each column on double whammies concludes with one or two of these "multi-whams".

The following eleven-move masterpiece is by Hungarian composer Tamás Szebényi (1933-2012).

Multi-Wham 26

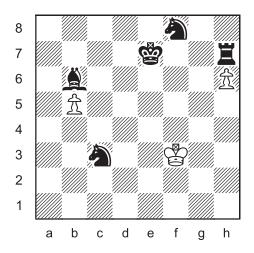


Series-mate in 11

White plays eleven moves in a row to mate Black.
The first ten moves may not be check.

Our final problem is a little longer, but perhaps a little easier too.

Multi-Wham 27



Series-mate in 20

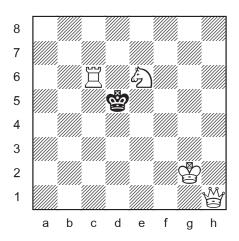
White plays twenty moves in a row to mate Black. The first nineteen moves may not be check.

SOLUTIONS

All double whammies and multi-wham 27 by J. Coakley, *Puzzling Side of Chess* (2016).

PDF hyperlinks. You can advance to the solution of any puzzle by clicking on the underlined title above the diagram. To return to the puzzle, click on the title above the solution diagram.

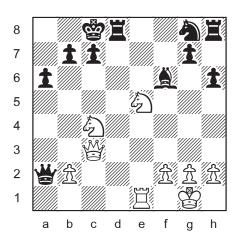
Double Whammy 62



- 1. Kf3
- 2. Kf4#

A rare double king-mover.

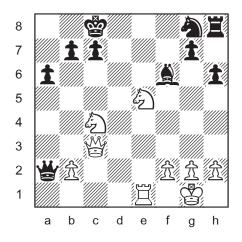
Double Whammy 63



- 1. Nd7
- 2. Ncb6#

The quite common double knight-mover.

Double Whammy 64

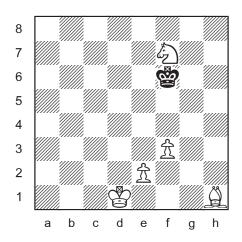


- 1. Nc6
- 2. Qh3#

And the usually surprising long queen-mover.

Multi-Wham 26

Tamás Szebényi 2012 Ideal-Mate Review



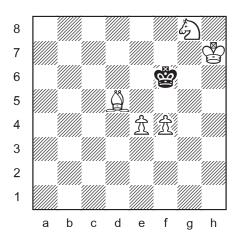
series-mate in 11

- 1. f4
- 2. Bd5
- 3. e4 The bishop and pawns efficiently reach their mating posts.
- 4. Ke2
- 5. Kf3 The king is heading for h7 to cover g6 and g7.
- 6. Kg4

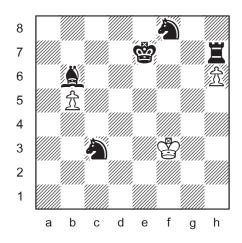
- 7. Kh5
- 8. Kh6
- 9. Kh7
- 10. Nh6 TI

The knight manoeuvres for the mating check.

11. Ng8#

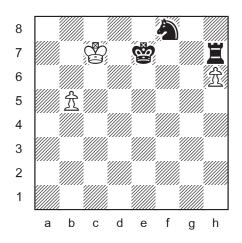


Multi-Wham 27



series-mate in 20

- 1. Kg2 The king must take a roundabout route to capture the black bishop.
- 2. Kf1
- 3. Ke1
- 4. Kd2
- 5. Kxc3
- 6. Kc4
- 7. Kd5
- 8. Kc6
- 9. Kxb6
- 10. Kc7 The king's job is done. Now it's the b-pawn's turn.

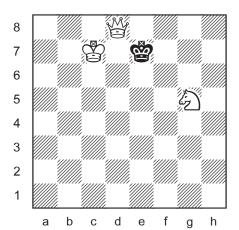


- 11. b6
- 12. b7
- 13. b8=N

Promoting to queen, rook, or bishop would not allow a capture on h7.

The stage is set for the h-pawn's march to glory.

- 14. Nd7
- 15. Nxf8
- 16. Nxh7
- 17. Ng5
- 18. h7
- 19. h8=Q
- 20. Qd8#



Until next time!

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